



Yao Wang

VFX- 3D Look Development Artist



Experience

2014-06 -
2015-06

Color Grading Technician

SHANXI FILM PRODUCTION STUDIO

Responsibilities:

- Internal DaVinci Resolve Colorists responsible for Episodic Television & Features
- optimizing the timeline for the colorist ,backup EDL, export the XML files for the film Feng Yu Ri Sheng Chang
- Preparing and collecting LUT assets for film Feng Yu Ri Sheng Chang

2013-08 -
2014-04

Graphics Designer

SHANXI TELEVISION STUDIO

Responsibilities:

- Using After Effects and Adobe Creative Suite to animate motion graphics for the TV title in the SHANXI news program
- Incorporating illustrations and typographical elements into animation and motion designs for SHANXI news program
- Using Cinema 4D and creating 3D assets for the media content with an Non-commercial public service advertisements that promote the use of eco-friendly bicycles demonstration



Education

2016-03 -
2019-11

SAVANNAH COLLEGE OF ART AND DESIGN

- Master of Fine Art: Visual Effects
- GPA: 3.66
-

2009-09 -
2013-07

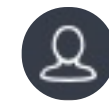
SHAANXI UNIVERSITY OF SCIENCE & TECHNOLOGY

- Bachelor of Fine Arts: Digital media in Film production



Honors

- SCAD Honor Awards - Academic Scholarship



Personal Info

Phone

912-5727238

E-mail

Kevinwang2516@gmail.com

WWW

<https://www.yaowangknight.com>

LinkedIn

<https://www.linkedin.com/in/yao-wang-86a977184>



Skill Set

PBR Texturing Painting

PBR Rendering / Lighting

Procedural Modeling/ Texturing

Character Modeling

Highpoly sculpting / texture baking

Fundamental VEX,MEL,OSL scripting

Compositing

CFX Hair/Fur generating and rendering



Operating System

Linux, Windows, MacOS



Render Engine

Arnold /Renderman /Mantra/RedShift